

Appendix A

ACA exam objectives map

This appendix provides the following information:

- ACA exam objectives for Dreamweaver CS5, with references to corresponding coverage in ILT Series courseware.

Topic A: ACA exam objectives

Explanation

The following table lists the Adobe Certified Associate (ACA) objectives for Adobe Web Communication using Dreamweaver CS5 and indicates where each objective is covered in conceptual explanations, hands-on activities, or both.

1 Setting Project Requirements

#	Objective	Course level	Conceptual information	Supporting activities
1.1	Identify the purpose, audience, and audience needs for a website.			
1.1a	Identify information that determines purpose, audience, and audience needs for a website.	Basic	Unit 1, Topic B	B-2
1.2	Identify Web page content that is relevant to the website's purpose and appropriate for the target audience.			
1.2a	Identify criteria for determining whether content is relevant to the website's purpose.	Basic	Unit 1, Topic B	B-2
1.2b	Identify criteria for determining whether content is appropriate for the target audience.	Basic	Unit 1, Topic B	B-2
1.3	Demonstrate knowledge of standard copyright rules.			
1.3a	Use copyright terms correctly, such as "copyrighted," "fair use doctrine," "intellectual property," and "derivative works."	Basic	Unit 7, Topic A	A-1
1.3b	Identify when permission must be obtained to use copyrighted material.	Basic	Unit 7, Topic A	A-1
1.3c	Identify methods used to indicate content as copyrighted.	Basic	Unit 7, Topic A	A-1
1.3d	Recognize proper methods for citing websites, images, sounds, video, and text from the Internet.	Basic	Unit 7, Topic A	A-1

#	Objective	Course level	Conceptual information	Supporting activities
1.4	Demonstrate knowledge of website accessibility standards that address the needs of people with visual and motor impairments.			
1.4a	Define website accessibility.	Basic Advanced	Unit 1, Topic D Unit 6, Topic B	
1.4b	Demonstrate knowledge of W3C Priority 1 Checkpoints and the W3C Priority 2 POUR principles for making a website accessible.	Advanced	Unit 6, Topic B	B-1
1.4c	Explain why including accessibility in website design matters to clients and the target audience.	Basic Advanced	Unit 1, Topic D Unit 6, Topic B	D-3 B-1
1.4d	Identify elements of an HTML page that can be read by screen readers.	Basic Advanced	Unit 1, Topic D Unit 6, Topic B	B-1
1.5	Make website development decisions based on your analysis and interpretation of design specifications.			
1.5a	Demonstrate knowledge of the relationship between end-user requirements and design and development decisions.	Basic	Unit 1, Topic B Unit 7, Topic A	B-2 A-2
1.5b	Identify page elements that are affected by end-user technical factors, such as download speed, screen resolution, operating system, and browser type.	Basic Advanced	Unit 1, Topic B Unit 6, Topic A Unit 2, Topic D Unit 6, Topic B	B-2 A-1
1.6	Understand project management tasks and responsibilities.			
1.6a	Identify items that might appear on a project plan.	Basic	Unit 1, Topic B	B-1
1.6b	Identify phases that might appear on a project plan.	Basic	Unit 1, Topic B	B-1
1.6c	Identify deliverables that might be produced during the project.	Basic	Unit 1, Topic B	
1.6d	Identify common problems and issues in project management.	Basic	Unit 1, Topic B	B-1

2 Planning Site Design and Page Layout

#	Objective	Course level	Conceptual information	Supporting activities
2.1	Demonstrate general and Dreamweaver-specific knowledge of best practices for designing a website, such as maintaining consistency, separating content from design, using standard fonts, and utilizing a visual hierarchy.			
2.1a	Identify attributes of a website that demonstrate consistency.	Basic Advanced	Unit 2, Topic A Unit 6, Topic B	
2.1b	Identify techniques used to maintain consistency.	Basic Advanced	Unit 3, Topic A Unit 3, Topic B Unit 1, Topic A Unit 1, Topic B Unit 2, Topic A Unit 2, Topic B Unit 5, Topic A Unit 6, Topic B	B-1 B-2, B-3 A-1, A-3, A-4, A-5 B-1, B-3
2.1c	Identify the benefits of consistency.	Basic	Unit 2, Topic A	A-2
2.1d	Identify benefits of using CSS styles.	Basic Advanced	Unit 3, Topic B Unit 1, Topic A	B-1 A-1
2.1e	Identify features used to maintain page structure and content hierarchy.	Basic	Unit 3, Topic A	A-1, A-2
2.1f	Demonstrate knowledge of fixed and flexible page sizing.	Basic Advanced	Unit 4, Topic B Unit 1, Topic A	B-3 A-1
2.1g	Demonstrate knowledge of page layout and CSS design decisions that affect how a Web page will print.	Advanced	Unit 6, Topic B	B-3
2.1h	Demonstrate knowledge of CSS best practices.	Basic Advanced	Unit 3, Topic B Unit 1, Topic A	B-1 A-1
2.2	Produce website designs that work equally well on various operating systems and browser versions/configurations.			
2.2a	Identify website elements that are displayed differently on various operating systems and browser versions/configurations.	Advanced	Unit 6, Topic B	
2.2b	Demonstrate knowledge of page elements that may not appear the same in different browsers.	Advanced	Unit 6, Topic B	
2.2c	Demonstrate knowledge of the BrowserLab online service for cross-browser compatibility testing.	Advanced	Unit 6, Topic B	B-3

#	Objective	Course level	Conceptual information	Supporting activities
2.3	Demonstrate knowledge of page layout design concepts and principles.			
2.3a	Demonstrate knowledge of graphic design elements and principles.	Basic	Unit 2, Topic A Unit 6, Topic A	A-2 A-4
2.3b	Identify examples of horizontal symmetry, vertical symmetry, diagonal symmetry, radial symmetry, and asymmetric layouts.	Basic	Unit 2, Topic A	A-2
2.3c	Recognize examples of page designs that violate design principles or best practices.	Basic	Unit 2, Topic A Unit 6, Topic A	A-2
2.4	Identify basic principles of website usability, readability, and accessibility.			
2.4a	List elements used to improve website usability.	Basic	Unit 2, Topic A Unit 5, Topic A	
		Advanced	Unit 3, Topic A Unit 6, Topic B	A-4, A-7 B-3
2.4b	Demonstrate knowledge of text formatting guidelines that improve readability.	Basic	Unit 2, Topic A	A-2
		Advanced	Unit 1, Topic B Unit 6, Topic B	B-5 B-1, B-3
2.4c	Identify specific techniques used to make a website accessible to viewers with visual and motor impairments.	Basic	Unit 1, Topic D Unit 4, Topic A Unit 5, Topic A Unit 6, Topic A	D-3 A-1, A-2 A-2, A-3
		Advanced	Unit 6, Topic B	B-1, B-3
2.4d	Identify elements of a website that by default are not read by screen readers.	Basic	Unit 1, Topic D Unit 6, Topic A	
		Advanced	Unit 2, Topic A Unit 6, Topic B	
2.5	Demonstrate knowledge of flowcharts, storyboards, and wireframes used to create Web pages and a site map (site index) that maintains the planned website hierarchy.			
2.5a	Demonstrate knowledge of flowcharts.	Basic	Unit 2, Topic A	A-1
2.5b	Demonstrate knowledge of storyboards.	Basic	Unit 2, Topic A	A-1
2.5c	List items that appear on a website design storyboard.	Basic	Unit 2, Topic A	A-1
2.5d	Demonstrate knowledge of wireframes.	Basic	Unit 2, Topic A	A-1
2.5e	Recognize a website that follows the planned website hierarchy.	Basic	Unit 2, Topic A	A-1
2.6	Communicate with others (such as peers and clients) about design and content plans.	Basic	Unit 1, Topic B	B-1
		Advanced	Unit 6, Topic A	A-2

3 Understanding the Adobe Dreamweaver CS5 Interface

#	Objective	Course level	Conceptual information	Supporting activities
3.1	Identify elements of the Dreamweaver interface.			
3.1a	Identify and label elements of the Dreamweaver interface.	Basic	Unit 1, Topic C	C-1
3.1b	Demonstrate knowledge of the differences between Design view, Code view, Split view, and Live view.	Basic Advanced	Unit 2, Topic C Unit 1, Topic B Unit 3, Topic A Unit 4, Topic A	C-1 B-1 A-8 A-1
3.1c	Demonstrate knowledge of the Workspace Switcher.	Basic	Unit 1, Topic C	C-2
3.1d	Demonstrate knowledge of working with related files and the Code Navigator.	Basic	Unit 2, Topic C	C-1
3.2	Use the Insert bar.			
3.2a	Identify types of content that can be created or inserted by using the Insert bar.	Basic Advanced	Unit 1, Topic C Unit 3, Topic A	C-2
3.2b	Demonstrate knowledge of how to change between the categories on the Insert bar.	Basic Advanced	Unit 1, Topic C Unit 2, Topic C Unit 3, Topic A	C-2 A-1
3.2c	Demonstrate knowledge of how to toggle between “Show as Tabs” and “Show as Menu” on the Insert bar.	Basic	Unit 1, Topic C	C-2
3.3	Use the Property inspector.			
3.3a	Demonstrate knowledge of the various functions of the Property inspector.	Basic	Unit 1, Topic C	C-1, C-3
3.4	Use the Assets panel.			
3.4a	Demonstrate knowledge of the Site and Favorites lists on the Assets panel.	Basic	Unit 2, Topic B	B-1
3.4b	Identify types of content that can be accessed by using the Assets panel.	Basic Advanced	Unit 2, Topic B Unit 2, Topic A	B-1
3.4c	Demonstrate knowledge of how to apply assets from the Assets panel to a Web page.	Basic Advanced	Unit 2, Topic B Unit 2, Topic A	B-1 A-1
3.5	Use the Files panel.			
3.5a	Identify uses of the Files panel.	Basic	Unit 1, Topic C Unit 2, Topic B	C-1

#	Objective	Course level	Conceptual information	Supporting activities
3.6	Customize the workspace.			
3.6a	Demonstrate how to open, minimize, collapse, close, resize, dock, and undock panels; how to access preset workspaces; how to change document views; and how to save a custom workspace.	Basic	Unit 1, Topic C	C-2

4 Adding Content by Using Dreamweaver CS5

#	Objective	Course level	Conceptual information	Supporting activities
4.1	Define a Dreamweaver site.			
4.1a	Demonstrate knowledge of the terms “local site,” “remote site/folder,” “Web server,” and “root folder.”	Basic	Unit 2, Topic B Unit 7, Topic A	
4.1b	Demonstrate knowledge of the steps for defining a new Dreamweaver site.	Basic	Unit 2, Topic B Unit 2, Topic C	B-1 C-1
		Advanced	Unit 1, Topic B	B-1
4.2	Create, title, name, and save a Web page.			
4.2a	Demonstrate knowledge of the steps used to create, save, and name a new HTML page.	Basic	Unit 2, Topic B	B-2
4.2b	Demonstrate knowledge of rules for naming HTML files.	Basic	Unit 2, Topic B	B-2
4.2c	Demonstrate knowledge of best practices for naming HTML files.	Basic	Unit 2, Topic B Unit 7, Topic A	
4.2d	Identify the result of naming an HTML file “index.htm(l)” or “default.htm(l).”	Basic	Unit 2, Topic B	
4.2e	Differentiate between document filenames and document or page titles.	Basic	Unit 2, Topic B	B-2
4.2f	Demonstrate knowledge of how to assign a document or page title.	Basic	Unit 2, Topic B	B-2
4.3	Add text to a Web page.			
4.3a	Demonstrate knowledge of how to add text to an HTML page.	Basic	Unit 1, Topic D Unit 2, Topic B	D-2
4.3b	Demonstrate knowledge of the effect of pressing the Enter key and pressing Shift + Enter when typing text in Design view.	Basic	Unit 3, Topic A	A-1

#	Objective	Course level	Conceptual information	Supporting activities
4.4	Insert images and apply alternative text on a Web page.			
4.4a	Demonstrate knowledge of the steps for inserting images.	Basic	Unit 1, Topic D Unit 6, Topic A	D-3 A-2, A-4
4.4b	Demonstrate knowledge of how to add alternative text to images by using the Image Tag Accessibility Attributes dialog box or the Property inspector.	Basic Advanced	Unit 1, Topic D Unit 6, Topic A Unit 4, Topic A Unit 4, Topic B	D-3 A-2, A-3 A-1 B-1
4.4c	Identify image file types that can be viewed in all browsers.	Basic	Unit 6, Topic A	
4.4d	Demonstrate knowledge of image file types and their uses.	Basic	Unit 6, Topic A	A-1
4.4e	Demonstrate knowledge of using Photoshop Smart Objects.	Advanced	Unit 2, Topic D	
4.4f	Identify purpose and benefits to using InContext Editing.	Advanced	Unit 6, Topic A	
4.5	Link Web content, using hyperlinks, e-mail links, and named anchors.			
4.5a	Demonstrate knowledge of the terms “hyperlink,” “e-mail link,” and “named anchor.”	Basic	Unit 5, Topic A	
4.5b	Demonstrate knowledge of hyperlinks, including the differences between absolute, site-root-relative, and document-relative hyperlinks.	Basic	Unit 5, Topic A	A-1, A-3
4.5c	Demonstrate knowledge of how to link text and images to another Web page of the same site.	Basic	Unit 5, Topic A	A-1
4.5d	Demonstrate knowledge of how to link text and images to another website.	Basic	Unit 5, Topic A	A-3
4.5e	Demonstrate knowledge of how to link text or images to an e-mail address.	Basic	Unit 5, Topic A	A-3
4.5f	Demonstrate knowledge of how to create and link to a named anchor.	Basic	Unit 5, Topic A	A-2
4.5g	Demonstrate knowledge of how to target links.	Basic	Unit 5, Topic A	A-3

#	Objective	Course level	Conceptual information	Supporting activities
4.6	Insert rich media, such as video, sound, and animation in Flash format.			
4.6a	Demonstrate knowledge of best practices when incorporating Adobe Flash elements into a Web page.	Advanced	Unit 2, Topic D	D-1
4.6b	Demonstrate knowledge of how to add SWF and Flash video files to a Web page.	Advanced	Unit 2, Topic D	D-1
4.6c	Demonstrate knowledge of how to view SWF and Flash video files in Live View.	Advanced	Unit 2, Topic D	
4.7	Insert navigation bars, rollover images, and buttons created in Fireworks on a Web page.			
4.7a	Demonstrate knowledge of how to insert navigation bars, rollover images, and buttons created in Fireworks.	Advanced	Unit 4, Topic A	A-1
4.8	Build image maps.			
4.8a	Demonstrate knowledge of the terms “hotspot” and “image map” as used in Web page design.	Basic	Unit 5, Topic A	A-4
4.8b	Demonstrate knowledge of how to create an image map.	Basic	Unit 5, Topic A	A-4
4.8c	Identify best practices when creating image maps.	Basic	Unit 5, Topic A	A-4
4.8d	Demonstrate knowledge of how to set properties for a hotspot by using the Property inspector.	Basic	Unit 5, Topic A	A-4
4.9	Import tabular data into a Web page.			
4.9a	Demonstrate knowledge of how to import tabular data.	Basic	Unit 4, Topic A	
4.9b	Demonstrate knowledge of table, cell, row, and column properties.	Basic	Unit 4, Topic A Unit 4, Topic B	A-1 B-1–B-4
4.9c	Demonstrate knowledge of how to set and change table, cell, row, and column properties.	Basic	Unit 4, Topic A Unit 4, Topic B	A-1 B-1–B-4
4.9d	Demonstrate knowledge of sizing methods used for tables.	Basic	Unit 4, Topic B	B-3
4.9e	Demonstrate knowledge of how to insert and delete columns and rows.	Basic	Unit 4, Topic B	
4.9f	Demonstrate knowledge of how to merge and split cells.	Basic	Unit 4, Topic B	B-2

#	Objective	Course level	Conceptual information	Supporting activities
4.10	Import and display a Microsoft Word or Microsoft Excel document in a Web page.			
4.10 a	Demonstrate knowledge of how to add Word or Excel content to a Web page.	Basic	Unit 2, Topic B	B-3
4.10 b	Demonstrate knowledge of the correct settings to use when importing a Word document, based on the content in the document.	Basic	Unit 2, Topic B	B-3
4.10 c	Demonstrate knowledge of how to link to a Word or Excel document from a Web page.	Basic	Unit 5, Topic A	
4.11	Create forms.			
4.11 a	Demonstrate knowledge of which form inputs are appropriate for collecting various types of information.	Advanced	Unit 3, Topic A	A-2, A-3, A-4
4.11 b	Demonstrate knowledge of how to use Dreamweaver to insert various form elements on a page.	Advanced	Unit 3, Topic A	A-1–A-4
4.11 c	Demonstrate knowledge of methods used to transmit form data.	Advanced	Unit 3, Topic A	

5 Organizing Content by Using Dreamweaver CS5

#	Objective	Course level	Conceptual information	Supporting activities
5.1	Set and modify document properties.			
5.1a	Identify document properties that can be set or edited globally by using the Page Properties dialog box.	Basic	Unit 2, Topic B	B-4
5.1b	Demonstrate knowledge of how to set or modify global page properties and global CSS styles, including those for text, links, and backgrounds.	Basic	Unit 3, Topic B Unit 5, Topic B Unit 6, Topic A	B-1 A-4
		Advanced	Unit 1, Topic B	B-3, B-5
5.1c	Differentiate the uses of global CSS rules and CSS rules for Div tags.	Advanced	Unit 1, Topic B	B-2

#	Objective	Course level	Conceptual information	Supporting activities
5.2	Organize Web page layout with relatively and absolutely positioned Div tags and CSS styles.			
5.2a	Demonstrate knowledge of how to insert a Div tag in standard mode.	Advanced	Unit 1, Topic B	B-3
5.2b	Demonstrate knowledge of the advantages of using Div tags instead of tables for page layout.	Advanced	Unit 1, Topic B Unit 4, Topic B	B-2, B-3
5.2c	Demonstrate knowledge of the distinctions among absolute, relative, fixed, and static positioning.	Advanced	Unit 4, Topic B	
5.2d	Demonstrate knowledge of Div tag attributes, such as height, width, margin, and padding.	Advanced	Unit 1, Topic B	B-4
5.2e	Demonstrate knowledge of how to modify Div tag attributes.	Advanced	Unit 1, Topic B Unit 4, Topic B	B-3, B-4 B-2
5.2f	Demonstrate knowledge of how to display overlapping content on a Web page using Div tags.	Advanced	Unit 4, Topic B	B-2
5.2g	Demonstrate knowledge of how to use external style sheets.	Basic Advanced	Unit 3, Topic B Unit 1, Topic B	B-2 B-1, B-5
5.2h	Demonstrate knowledge of how to create CSS rules in the Property inspector.	Basic	Unit 3, Topic B	B-3
5.2i	Demonstrate knowledge of how to define, modify, and check CSS rules.	Advanced	Unit 1, Topic B	B-4, B-5, B-6
5.3	Modify text and text properties.			
5.3a	Demonstrate knowledge of fonts, including what viewers see if they do not have the selected font installed or if “Default Font” is selected as the font type.	Basic	Unit 3, Topic B	B-3
5.3b	Demonstrate knowledge of how to change font, font size, and color.	Basic	Unit 3, Topic B Unit 5, Topic B	B-2, B-3, B-4 B-1
5.3c	Demonstrate knowledge of how to apply a paragraph style to a paragraph of text.	Basic	Unit 2, Topic C	C-1
5.3d	Demonstrate knowledge of how to indent text to set off a block quotation.	Basic	Unit 3, Topic A	A-1
5.3e	Demonstrate knowledge of how to align paragraphs.	Advanced	Unit 1, Topic B	B-5
5.3f	Demonstrate knowledge of ordered, unordered, and definition lists.	Basic	Unit 3, Topic A	A-2

#	Objective	Course level	Conceptual information	Supporting activities
5.3g	Demonstrate knowledge of how to create unordered and ordered lists and how to set properties for a list by using the List Item button in the Property inspector.	Basic	Unit 3, Topic A	A-2
5.3h	Demonstrate knowledge of how to create definition lists.	Basic	Unit 3, Topic A	A-2
5.3i	Demonstrate knowledge of how to apply emphasis to text by using the Insert menu or the Property inspector.	Basic	Unit 1, Topic C	C-3
5.3j	Demonstrate knowledge of how to create a custom font stack using the Edit Font List command in the Property inspector or the font-family property in the CSS Rule Definition dialog box.	Advanced	Unit 1, Topic B	
5.4	Modify images and image properties.			
5.4a	Demonstrate knowledge of the capabilities and limitations of editing or modifying images in Dreamweaver.	Advanced	Unit 2, Topic D	D-3
5.4b	Demonstrate knowledge of how to scale an image.	Advanced	Unit 2, Topic D	D-3
5.4c	Demonstrate knowledge of editing static and interactive assets with Fireworks, Photoshop, and Flash from inside Dreamweaver.	Advanced	Unit 2, Topic D	
5.5	Create Web page templates.			
5.5a	Demonstrate knowledge of Dreamweaver templates.	Advanced	Unit 2, Topic B	B-1
5.5b	Demonstrate knowledge of how to create a new Dreamweaver template.	Advanced	Unit 2, Topic B	B-1
5.5c	Demonstrate knowledge of how to save an existing HTML file as a Dreamweaver template.	Advanced	Unit 2, Topic B	B-1
5.5d	Demonstrate knowledge of how to create and edit editable regions in a template.	Advanced	Unit 2, Topic B	B-1
5.5e	Demonstrate knowledge of how to apply or build pages from templates, and how to detach a template from a page.	Advanced	Unit 2, Topic B	B-3, B-4

#	Objective	Course level	Conceptual information	Supporting activities
5.6	Use basic HTML tags to set up an HTML document, format text, add links, create tables, and build ordered and unordered lists.			
5.6a	Demonstrate knowledge of HTML tags.	Basic	Unit 1, Topic C Unit 2, Topic C Unit 3, Topic A Unit 4, Topic B Unit 5, Topic A Unit 6, Topic A	C-3 C-1 A-1, A-2 B-3
5.7	Add head content to make a Web page visible to search engines.			
5.7a	Demonstrate knowledge of head content, meta tags, and the Tag selector.	Advanced	Unit 2, Topic C	C-1, C-2, C-4, C-5
5.7b	Demonstrate knowledge of how to add and edit head content by using the Common category in the Insert bar.	Advanced	Unit 2, Topic C	
5.8	Use CSS to implement a reusable design.			
5.8a	Demonstrate knowledge of how to create inline styles and external style sheets.	Basic	Unit 3, Topic B	B-2
5.8b	Demonstrate knowledge of how to use CSS to set properties for text and HTML tags.	Basic	Unit 5, Topic B	B-1
5.8c	Demonstrate knowledge of the advantages of using CSS for design.	Basic Advanced	Unit 3, Topic B Unit 1, Topic A Unit 1, Topic B	B-1 A-1 B-2, B-3
5.8d	Demonstrate knowledge of how to use CSS starter layouts.	Advanced	Unit 1, Topic A	A-1
5.8e	Demonstrate knowledge of how to use different selector types, such as descendent selectors, classes, tag selectors, pseudo class selectors, and group selectors.	Basic Advanced	Unit 3, Topic B Unit 5, Topic B Unit 1, Topic B	B-4 B-1
5.8f	Demonstrate knowledge of how to troubleshoot CSS issues, using tools such as CSS layout backgrounds.	Advanced	Unit 1, Topic B	B-5

6 Evaluating and Maintaining a Site by Using Dreamweaver CS5

#	Objective	Course level	Conceptual information	Supporting activities
6.1	Conduct technical tests.			
6.1a	Demonstrate knowledge of how to check spelling on a Web page.	Basic	Unit 7, Topic A	A-2
6.1b	Demonstrate knowledge of how to test links by using the Check Links Sitewide command.	Basic	Unit 7, Topic A	A-3
6.1c	Demonstrate knowledge of how to preview a Web page in a browser.	Basic	Unit 1, Topic D Unit 3, Topic B	D-4 B-4
		Advanced	Unit 1, Topic A	A-1
6.1d	Demonstrate knowledge of how to test a website against a storyboard.	Advanced	Unit 6, Topic B	
6.1e	Demonstrate knowledge of how to test CSS layouts across Web browsers.	Advanced	Unit 1, Topic B Unit 6, Topic B	B-6 B-3
6.2	Identify techniques for basic usability tests.			
6.2a	Demonstrate knowledge of elements involved in conducting a website usability test, such as observation and interviews.	Advanced	Unit 6, Topic B	B-3
6.3	Identify methods for collecting site feedback.			
6.3a	Demonstrate knowledge of methods for collecting viewer feedback and site evaluation information to determine if the site meets intended goals and user needs.	Advanced	Unit 6, Topic B	B-3
6.4	Present Web pages to others (such as team members and clients) for feedback and evaluation.	Advanced	Unit 6, Topic A Unit 6, Topic B	A-2
6.5	Manage assets, links, and files for a site.			
6.5a	Demonstrate knowledge of how to delete files by using the Files panel.	Basic	Unit 2, Topic B	
6.5b	Demonstrate knowledge of how to rename files and update links by using the Files panel.	Basic	Unit 2, Topic B	B-1
6.5c	Demonstrate knowledge of how to link files by dragging, using the Point-to-File icon in the Property inspector and the Files panel.	Basic	Unit 5, Topic A	

#	Objective	Course level	Conceptual information	Supporting activities
6.5d	Demonstrate knowledge of the terms “Get,” “Put,” “Check In,” “Check Out,” “Publish,” and “Remote Server” as they apply to managing files and publishing a website.	Basic	Unit 7, Topic A	A-6
6.5e	Demonstrate knowledge of expanding and collapsing the Files panel to access features such as the site map, get and put, check in and out, and refreshing the Files panel.	Basic Advanced	Unit 7, Topic A Unit 6, Topic A	A-5
6.5f	Demonstrate knowledge of using file management techniques, such as Subversion control and check-in/check-out, when working in teams.	Advanced	Unit 6, Topic A	A-1
6.5g	Demonstrate knowledge of using the Related Files toolbar.	Basic Advanced	Unit 3, Topic B Unit 1, Topic B	B-2 B-3
6.5h	Demonstrate knowledge of FTP server and Web server relationships to a Dreamweaver site.	Basic	Unit 7, Topic A	A-4
6.6	Publish and update site files to a remote server.			
6.6a	Demonstrate knowledge of how to set up a connection to a remote server.	Basic	Unit 7, Topic A	A-4, A-5
6.6b	Demonstrate knowledge of how to publish files to a remote server.	Basic	Unit 7, Topic A	A-5, A-6
6.6c	Demonstrate knowledge of how to use the Files panel to connect to and disconnect from a remote site, how to upload files to a remote site, and how to download files from a remote site.	Basic	Unit 7, Topic A	A-5, A-6